

Quantifying CDS Sortability of Permutations Using Strategic Piles

Context Directed Swag

M. Gaetz, B. Molokach, M. Scheepers, M. Shanks

July 29, 2016



Motivation

Ciliates

- Sorting is a fundamental to many natural, industrial, and commercial processes.

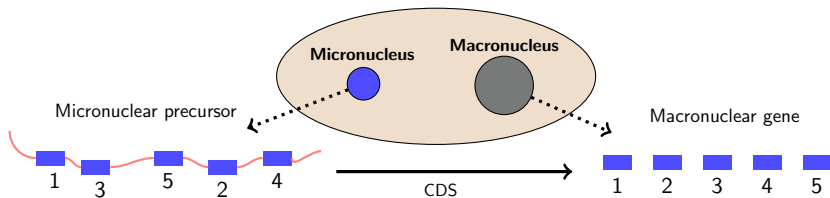


Figure: CDS as used in ciliates

Ciliates

- Sorting is a fundamental to many natural, industrial, and commercial processes.
- A natural example: the one-celled organisms known as a ciliates.

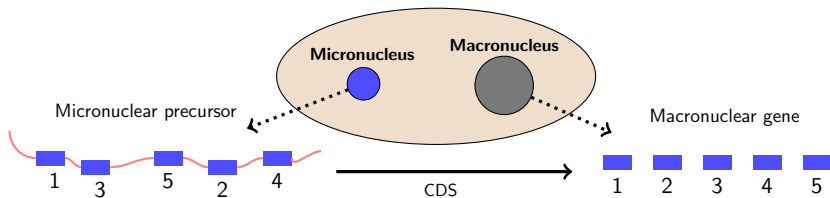


Figure: CDS as used in ciliates

Ciliates

- Sorting is a fundamental to many natural, industrial, and commercial processes.
- A natural example: the one-celled organisms known as a ciliates.
- A ciliate must sort DNA in its micronuclei in order to create a macronucleus.

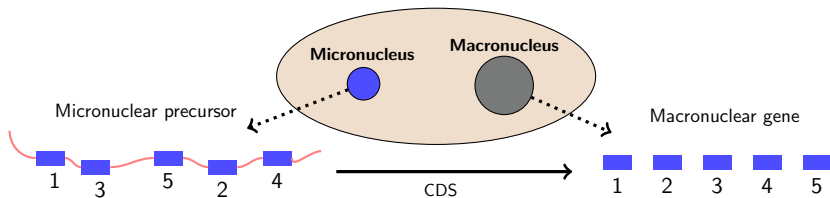


Figure: CDS as used in ciliates

Ciliates

- Sorting is a fundamental to many natural, industrial, and commercial processes.
- A natural example: the one-celled organisms known as a ciliates.
- A ciliate must sort DNA in its micronuclei in order to create a macronucleus.
- Biologists hypothesize that ciliates use iterations of the context directed swap (CDS) sorting operation to rearrange their DNA [3].

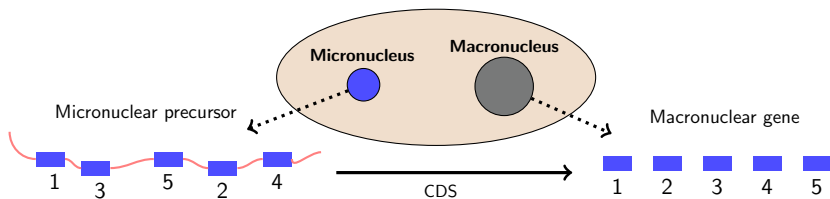


Figure: CDS as used in ciliates

Preliminaries

Context Directed Swaps

Consider $\pi \in S_n$ where $\pi = [a_1 \ a_2 \ \dots \ a_n]$. To each a_i , assign a left pointer, $\langle a_i - 1, a_i \rangle$, and a right pointer, $\langle a_i, a_i + 1 \rangle$. The CDS operation uses two pointers p and q in the order $p \dots q \dots p \dots q$ and exchanges the elements flanked by these pointers.

Consider the permutation $\pi = [2\ 4\ 3\ 5\ 1]$:

Consider the permutation $\pi = [2\ 4\ 3\ 5\ 1]$:

$$[\langle 1,2 \rangle \overset{2}{\langle 2,3 \rangle}, \langle 3,4 \rangle \overset{4}{\langle 4,5 \rangle}, \langle 2,3 \rangle \overset{3}{\langle 3,4 \rangle}, \langle 4,5 \rangle \overset{5}{\langle 5,6 \rangle}, \langle 0,1 \rangle \overset{1}{\langle 1,2 \rangle}]$$

Consider the permutation $\pi = [2\ 4\ 3\ 5\ 1]$:

$$[\langle 1,2 \rangle 2_{\langle 2,3 \rangle, \langle 3,4 \rangle} 4_{\langle 4,5 \rangle, \langle 2,3 \rangle} 3_{\langle 3,4 \rangle, \langle 4,5 \rangle} 5_{\langle 5,6 \rangle, \langle 0,1 \rangle} 1_{\langle 1,2 \rangle}]$$

Using the pointers $p = \langle 3, 4 \rangle$ and $q = \langle 4, 5 \rangle$, we get:

Consider the permutation $\pi = [2\ 4\ 3\ 5\ 1]$:

$$[\langle 1,2 \rangle 2_{\langle 2,3 \rangle, \langle 3,4 \rangle} 4_{\langle 4,5 \rangle, \langle 2,3 \rangle} 3_{\langle 3,4 \rangle, \langle 4,5 \rangle} 5_{\langle 5,6 \rangle, \langle 0,1 \rangle} 1_{\langle 1,2 \rangle}]$$

Using the pointers $p = \langle 3, 4 \rangle$ and $q = \langle 4, 5 \rangle$, we get:

$$[\langle 1,2 \rangle 2_{\langle 2,3 \rangle, \langle 2,3 \rangle} 3_{\langle 3,4 \rangle, \langle 3,4 \rangle} 4_{\langle 4,5 \rangle, \langle 4,5 \rangle} 5_{\langle 5,6 \rangle, \langle 0,1 \rangle} 1_{\langle 1,2 \rangle}]$$

CDS Example

Consider the permutation $\pi = [2\ 4\ 3\ 5\ 1]$:

$$[\langle 1,2 \rangle 2_{\langle 2,3 \rangle, \langle 3,4 \rangle} 4_{\langle 4,5 \rangle, \langle 2,3 \rangle} 3_{\langle 3,4 \rangle, \langle 4,5 \rangle} 5_{\langle 5,6 \rangle, \langle 0,1 \rangle} 1_{\langle 1,2 \rangle}]$$

Using the pointers $p = \langle 3, 4 \rangle$ and $q = \langle 4, 5 \rangle$, we get:

$$[\langle 1,2 \rangle 2_{\langle 2,3 \rangle, \langle 2,3 \rangle} 3_{\langle 3,4 \rangle, \langle 3,4 \rangle} 4_{\langle 4,5 \rangle, \langle 4,5 \rangle} 5_{\langle 5,6 \rangle, \langle 0,1 \rangle} 1_{\langle 1,2 \rangle}]$$

There are no remaining pointers in the order $p \dots q \dots p \dots q$.

Strategic Piles

- CDS cannot sort every permutation.

Strategic Piles

- CDS cannot sort every permutation.
- When any rotation of the sorted permutation occurs, there are no remaining pointers in the order $p \dots q \dots p \dots q$, and we call this a **fixed point**.

Strategic Piles

- CDS cannot sort every permutation.
- When any rotation of the sorted permutation occurs, there are no remaining pointers in the order $p \dots q \dots p \dots q$, and we call this a **fixed point**.
- We refer to each fixed point by the last number occurring in the permutation.

Strategic Piles

- CDS cannot sort every permutation.
- When any rotation of the sorted permutation occurs, there are no remaining pointers in the order $p \dots q \dots p \dots q$, and we call this a **fixed point**.
- We refer to each fixed point by the last number occurring in the permutation.
- The **strategic pile** of π , $SP(\pi)$, is the collection of fixed points of π , and can be found by using **the cycle permutation**, C_π , of π :

Strategic Piles

- CDS cannot sort every permutation.
- When any rotation of the sorted permutation occurs, there are no remaining pointers in the order $p \dots q \dots p \dots q$, and we call this a **fixed point**.
- We refer to each fixed point by the last number occurring in the permutation.
- The **strategic pile** of π , $SP(\pi)$, is the collection of fixed points of π , and can be found by using **the cycle permutation**, C_π , of π :
 - Let $X = (0 \ 1 \ 2 \ \dots \ n)$

Strategic Piles

- CDS cannot sort every permutation.
- When any rotation of the sorted permutation occurs, there are no remaining pointers in the order $p \dots q \dots p \dots q$, and we call this a **fixed point**.
- We refer to each fixed point by the last number occurring in the permutation.
- The **strategic pile** of π , $SP(\pi)$, is the collection of fixed points of π , and can be found by using **the cycle permutation**, C_π , of π :
 - Let $X = (0 \ 1 \ 2 \ \dots \ n)$
 - Let $Y_\pi = (0 \ a_n \ a_{n-1} \ \dots \ a_2 \ a_1)$

Strategic Piles

- CDS cannot sort every permutation.
- When any rotation of the sorted permutation occurs, there are no remaining pointers in the order $p \dots q \dots p \dots q$, and we call this a **fixed point**.
- We refer to each fixed point by the last number occurring in the permutation.
- The **strategic pile** of π , $SP(\pi)$, is the collection of fixed points of π , and can be found by using **the cycle permutation**, C_π , of π :
 - Let $X = (0 \ 1 \ 2 \ \dots \ n)$
 - Let $Y_\pi = (0 \ a_n \ a_{n-1} \ \dots \ a_2 \ a_1)$
 - Then $C_\pi = Y_\pi \circ X$.

Strategic Piles

- CDS cannot sort every permutation.
- When any rotation of the sorted permutation occurs, there are no remaining pointers in the order $p \dots q \dots p \dots q$, and we call this a **fixed point**.
- We refer to each fixed point by the last number occurring in the permutation.
- The **strategic pile** of π , $SP(\pi)$, is the collection of fixed points of π , and can be found by using **the cycle permutation**, C_π , of π :
 - Let $X = (0 \ 1 \ 2 \ \dots \ n)$
 - Let $Y_\pi = (0 \ a_n \ a_{n-1} \ \dots \ a_2 \ a_1)$
 - Then $C_\pi = Y_\pi \circ X$.
- If C_π contains a cycle of the form $(0 \ \dots \ n \ b_1 \ \dots \ b_k)$, then $SP(\pi) = \{b_1, \dots, b_k\}$. Otherwise, π is sortable and $SP(\pi) = \emptyset$.

Strategic Piles

- CDS cannot sort every permutation.
- When any rotation of the sorted permutation occurs, there are no remaining pointers in the order $p \dots q \dots p \dots q$, and we call this a **fixed point**.
- We refer to each fixed point by the last number occurring in the permutation.
- The **strategic pile** of π , $SP(\pi)$, is the collection of fixed points of π , and can be found by using **the cycle permutation**, C_π , of π :
 - Let $X = (0 \ 1 \ 2 \ \dots \ n)$
 - Let $Y_\pi = (0 \ a_n \ a_{n-1} \ \dots \ a_2 \ a_1)$
 - Then $C_\pi = Y_\pi \circ X$.
- If C_π contains a cycle of the form $(0 \ \dots \ n \ b_1 \ \dots \ b_k)$, then $SP(\pi) = \{b_1, \dots, b_k\}$. Otherwise, π is sortable and $SP(\pi) = \emptyset$.
- Often, our results depend on the order of the strategic pile elements, so assume $\{b_1, \dots, b_k\}$ occur chronologically in C_π .

Strategic Pile Example

Consider the permutation $\pi = [4\ 2\ 1\ 3\ 5]$

Strategic Pile Example

Consider the permutation $\pi = [4\ 2\ 1\ 3\ 5]$

- $Y_\pi = (0\ 5\ 3\ 1\ 2\ 4)$

Strategic Pile Example

Consider the permutation $\pi = [4\ 2\ 1\ 3\ 5]$

- $Y_\pi = (0\ 5\ 3\ 1\ 2\ 4)$
- $X = (0\ 1\ 2\ 3\ 4\ 5)$

Strategic Pile Example

Consider the permutation $\pi = [4\ 2\ 1\ 3\ 5]$

- $Y_\pi = (0\ 5\ 3\ 1\ 2\ 4)$
- $X = (0\ 1\ 2\ 3\ 4\ 5)$
- $C_\pi = Y_\pi \circ X = (0\ 5\ 3\ 1\ 2\ 4)(0\ 1\ 2\ 3\ 4\ 5) = (0\ 2\ 1\ 4\ 3)(5)$

Strategic Pile Example

Consider the permutation $\pi = [4\ 2\ 1\ 3\ 5]$

- $Y_\pi = (0\ 5\ 3\ 1\ 2\ 4)$
- $X = (0\ 1\ 2\ 3\ 4\ 5)$
- $C_\pi = Y_\pi \circ X = (0\ 5\ 3\ 1\ 2\ 4)(0\ 1\ 2\ 3\ 4\ 5) = (0\ 2\ 1\ 4\ 3)(5)$

Since 0 and 5 are not in the same cycle, the permutation has empty strategic pile and so is sortable.

Our goal is to count the number of permutations in S_n that, when operated on by CDS, can result in k different fixed points. In a sense, we count the number of permutations with a specific size strategic pile in order to quantify permutations by how “close” they are to being sortable.

Full Strategic File

Definition

A permutation $\pi \in S_n$ has a *full strategic pile* if $|\text{SP}(\pi)| = n - 1$.

Definition

A permutation $\pi \in S_n$ has a *full strategic pile* if $|\text{SP}(\pi)| = n - 1$.

These permutations have the highest "degree of unsortability".

Definition

A permutation $\pi \in S_n$ has a *full strategic pile* if $|\text{SP}(\pi)| = n - 1$.

These permutations have the highest "degree of unsortability".

We are interested in counting the number of permutations with full strategic pile.

Definition

A permutation $\pi \in S_n$ has a *full strategic pile* if $|\text{SP}(\pi)| = n - 1$.

These permutations have the highest "degree of unsortability".

We are interested in counting the number of permutations with full strategic pile.

If $\pi \in S_n$ has a full strategic pile, then $C_\pi = (0 \ n \ b_1 \ \dots \ b_{n-1})$.

Definition

A permutation $\pi \in S_n$ has a *full strategic pile* if $|\text{SP}(\pi)| = n - 1$.

These permutations have the highest "degree of unsortability".

We are interested in counting the number of permutations with full strategic pile.

If $\pi \in S_n$ has a full strategic pile, then $C_\pi = (0 \ n \ b_1 \ \dots \ b_{n-1})$.

Thus, we can count all C_π of this form.

Permutations with odd length

No permutation of odd length has a full strategic pile.

Permutations with odd length

No permutation of odd length has a full strategic pile.

Theorem

If $\pi \in S_n$ has a full strategic pile, then n is even.

Permutations with odd length

No permutation of odd length has a full strategic pile.

Theorem

If $\pi \in S_n$ has a full strategic pile, then n is even.

Recall that $C_\pi = Y_\pi \circ X$.

Permutations with odd length

No permutation of odd length has a full strategic pile.

Theorem

If $\pi \in S_n$ has a full strategic pile, then n is even.

Recall that $C_\pi = Y_\pi \circ X$.

Proof.

Assume C_π has a full strategic pile and n is odd. Then C_π is of length $n + 1$, and the permutation is odd.

Permutations with odd length

No permutation of odd length has a full strategic pile.

Theorem

If $\pi \in S_n$ has a full strategic pile, then n is even.

Recall that $C_\pi = Y_\pi \circ X$.

Proof.

Assume C_π has a full strategic pile and n is odd. Then C_π is of length $n + 1$, and the permutation is odd. Since both X and Y_π are of length $n + 1$, they are both odd permutations.

Permutations with odd length

No permutation of odd length has a full strategic pile.

Theorem

If $\pi \in S_n$ has a full strategic pile, then n is even.

Recall that $C_\pi = Y_\pi \circ X$.

Proof.

Assume C_π has a full strategic pile and n is odd. Then C_π is of length $n + 1$, and the permutation is odd. Since both X and Y_π are of length $n + 1$, they are both odd permutations. Thus, two odd factors must yield an odd result, which is a contradiction.

Permutations with odd length

No permutation of odd length has a full strategic pile.

Theorem

If $\pi \in S_n$ has a full strategic pile, then n is even.

Recall that $C_\pi = Y_\pi \circ X$.

Proof.

Assume C_π has a full strategic pile and n is odd. Then C_π is of length $n + 1$, and the permutation is odd. Since both X and Y_π are of length $n + 1$, they are both odd permutations. Thus, two odd factors must yield an odd result, which is a contradiction. Therefore n is even. \square

Main Result

Theorem

For an even n , the number of permutations in S_n with full strategic pile is $\frac{2(n-1)!}{n}$.

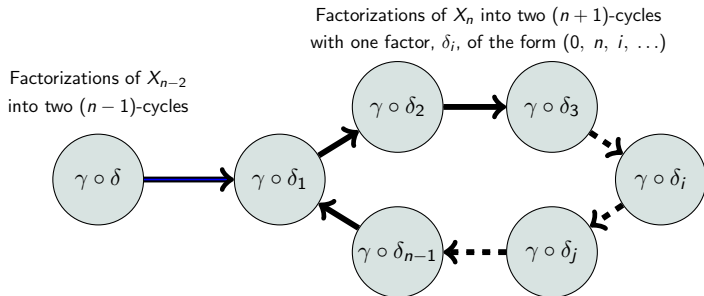


Figure: A graphical explanation of the different transformations that will yield the formula above.

A Known Counting Argument

We first must note that the number of factorizations of an $(n - 1)$ -cycle into two cycles of length $(n - 1)$ is known.

A Known Counting Argument

We first must note that the number of factorizations of an $(n - 1)$ -cycle into two cycles of length $(n - 1)$ is known.

Lemma (Cangelmi, [2])

Let $\sigma \in S_{n-1}$ be an even $(n - 1)$ -cycle. Then the number factorizations of σ into two $(n - 1)$ -cycles is $\frac{2(n-2)!}{n}$.

A Known Counting Argument

We first must note that the number of factorizations of an $(n - 1)$ -cycle into two cycles of length $(n - 1)$ is known.

Lemma (Cangelmi, [2])

Let $\sigma \in S_{n-1}$ be an even $(n - 1)$ -cycle. Then the number factorizations of σ into two $(n - 1)$ -cycles is $\frac{2(n-2)!}{n}$.

Now we will start with two factors of X_{n-2} that are $(n - 1)$ -cycles and injectively map to all factorizations of X_n two $(n + 1)$ -cycles where the right-most factor is of the form $(0 \ n \ \dots)$.

First Transformation

Let $\lambda_n = (0\ n\ 1)$ and $c_n = (1\ 2\ \dots\ n-1)$.

Lemma

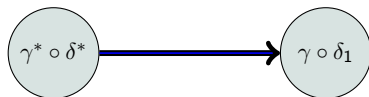
Let $X_{n-2} = \gamma \circ \delta$ where γ and δ are $(n-1)$ -cycles. We define the following:

$$\gamma_1 = \lambda_n \circ c_n \circ \gamma \circ (c_n)^{-1}$$

$$\delta_1 = c_n \circ \delta \circ (c_n)^{-1} \circ \lambda_n$$

Then γ_1 and δ_1 are $(n+1)$ -cycles, δ_1 is of the form $(0\ n\ 1\ \dots)$, and $X_n = \gamma_1 \circ \delta_1$.

First Transformation Explanation



We have from [3] that there are $\frac{2(n-2)!}{n}$ factorizations on the left, and since the map defined is injective, there are this many on the right as well.

First Transformation Explanation



We have from [3] that there are $\frac{2(n-2)!}{n}$ factorizations on the left, and since the map defined is injective, there are this many on the right as well.

Note that we have only mapped to δ factors of the form $(0 \ n \ 1 \ \dots)$, and now must retrieve other factors of the form $(0 \ n \ i \ \dots)$

Second Transformation

We now show that another injective map will allow for the inclusion of δ factors that are of the form $(0 \ n \ i \ \dots)$ for all $2 \leq i \leq n - 1$.

Lemma

Assume γ_i and δ_i are $(n + 1)$ -cycles, δ_i is of the form $(0 \ n \ i \ \dots)$, and $\gamma_i \circ \delta_i = X_n$. Define:

$$\gamma_{i+1} = r_n \circ c_n \circ \gamma_i \circ (c_n)^{-1}$$

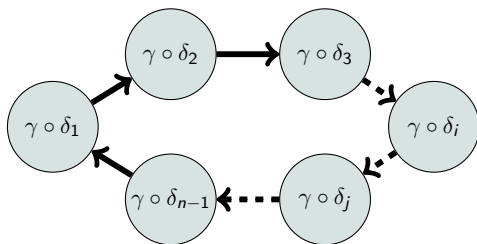
$$\delta_{i+1} = c_n \circ \delta_i \circ (c_n)^{-1}$$

where $r_n = (2 \ 1 \ n)$. Then, γ_{i+1} and δ_{i+1} are $(n + 1)$ -cycles, δ_{i+1} is of the form $(0 \ n \ i + 1 \ \dots)$, and $\gamma_{i+1} \circ \delta_{i+1} = X_n$.

Lemma

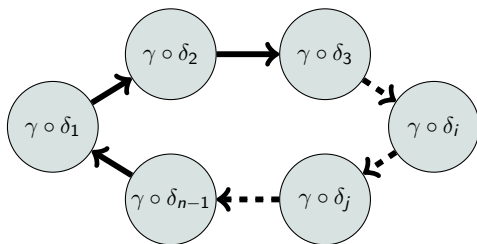
For any $1 < i < n$, $\delta_i \neq \delta_1$, and $\delta_n = \delta_1$.

Second Transformation Explanation



Since all maps are injective, there are still $\frac{2(n-2)!}{n}$ factorizations in each circle. Also, all of these factors are distinct.

Second Transformation Explanation



Since all maps are injective, there are still $\frac{2(n-2)!}{n}$ factorizations in each circle. Also, all of these factors are distinct.

The third Lemma stated shows that after this map is applied the $(n-1)^{st}$ time, the result will return to circle holding the δ_1 factorizations.

Theorem Proof

Proof sketch:

Proof sketch:

- To prove the theorem, we must show that these three Lemmas have counted exactly all of the δ_i factors with the desired form.

Proof sketch:

- To prove the theorem, we must show that these three Lemmas have counted exactly all of the δ_i factors with the desired form.
- To do this, we use the fact that permutations are invertible maps to go from these δ_i factors of X_n back to the δ factor of X_{n-2} .

Proof sketch:

- To prove the theorem, we must show that these three Lemmas have counted exactly all of the δ_i factors with the desired form.
- To do this, we use the fact that permutations are invertible maps to go from these δ_i factors of X_n back to the δ factor of X_{n-2} .
- This is sufficient to show that all the factorizations have been counted.

Theorem Proof

Proof sketch:

- To prove the theorem, we must show that these three Lemmas have counted exactly all of the δ_i factors with the desired form.
- To do this, we use the fact that permutations are invertible maps to go from these δ_i factors of X_n back to the δ factor of X_{n-2} .
- This is sufficient to show that all the factorizations have been counted.
- Thus there are a total of $n - 1$ injective maps, all of whom have a size of $\frac{2(n-2)!}{n}$ [3]. So we multiply by $n - 1$ to get the final count of $\frac{2(n-1)!}{n}$.

Strategic Piles of Size k

Form for Strategic Piles of Size k

Permutations with strategic pile $\{b_1, \dots, b_k\}$ take the form:

$$[b_k + 1 \dots b_{x_1} \underbrace{b_{x_1-1} + 1 \dots b_{x_2}}_{\text{merge if equal}} b_{x_2-1} + 1 \dots \underbrace{b_{x_{k-1}} b_{x_{k-1}-1} + 1 \dots b_1}_{\text{pair}}].$$

Form for Strategic Piles of Size k

Permutations with strategic pile $\{b_1, \dots, b_k\}$ take the form:

$$[b_k + 1 \dots b_{x_1} \underbrace{b_{x_1-1} + 1 \dots b_{x_2}}_{\text{merge if equal}} b_{x_2-1} + 1 \dots \underbrace{b_{x_{k-1}} b_{x_{k-1}-1} + 1 \dots b_1}_{\text{pair}}].$$

Together, the entries $b_{x_i} b_{x_i-1} + 1$ are called a **pair**. A **merge** occurs when $b_{x_i-1} + 1 = b_{x_{i+1}}$.

Example

Consider the permutation $\pi = [5\ 2\ 4\ 6\ 3\ 7\ 1]$ with $SP(\pi) = \{1, 5, 4\}$.

Example

Consider the permutation $\pi = [5\ 2\ 4\ 6\ 3\ 7\ 1]$ with $SP(\pi) = \{1, 5, 4\}$.

$$\begin{array}{cccccccc} [& 5 & 2 & 4 & 6 & 3 & 7 & 1 &] \\ [& b_3 + 1 & b_1 + 1 & b_3 & b_2 + 1 & 3 & 7 & b_1 &] \\ & & b_2 & & & & & & \end{array}$$

Example

Consider the permutation $\pi = [5\ 2\ 4\ 6\ 3\ 7\ 1]$ with $SP(\pi) = \{1, 5, 4\}$.

$$\begin{array}{cccccccc} [& 5 & & 2 & & 4 & & 6 & & 3 & & 7 & & 1 &] \\ [& b_3 + 1 & & b_1 + 1 & & b_3 & & b_2 + 1 & & 3 & & 7 & & b_1 &] \\ & & & b_2 & & & & & & & & & & & \end{array}$$

Because $b_3 + 1 = b_2$, there is one merge in this permutation.

| k | Number of permutations in S_n with strategic pile of size k |
|-----|---|
|-----|---|

| k | Number of permutations in S_n with strategic pile of size k |
|-----|---|
| 1 | $(n - 1)!$ |

| k | Number of permutations in S_n with strategic pile of size k |
|-----|---|
|-----|---|

| | |
|---|------------|
| 1 | $(n - 1)!$ |
|---|------------|

| | |
|---|-------------------|
| 2 | $(n - 3)(n - 2)!$ |
|---|-------------------|

| k | Number of permutations in S_n with strategic pile of size k |
|-----|---|
| 1 | $(n-1)!$ |
| 2 | $(n-3)(n-2)!$ |
| 3 | $(n-3)! \left[\binom{n-4}{2} 2! + \binom{n-4}{1} 3 + \binom{n-4}{0} 3 \right]$ |

| k | Number of permutations in S_n with strategic pile of size k |
|-----|---|
| 1 | $(n-1)!$ |
| 2 | $(n-3)(n-2)!$ |
| 3 | $(n-3)! \left[\binom{n-4}{2} 2! + \binom{n-4}{1} 3 + \binom{n-4}{0} 3 \right]$ |
| 4 | $(n-4)! \left[\binom{n-5}{3} 3! + \binom{n-5}{2} 16 + \binom{n-5}{1} 16 \right]$ |

| k | Number of permutations in S_n with strategic pile of size k |
|-----|---|
| 1 | $(n-1)! \left[\binom{n-2}{0} 0! \right]$ |
| 2 | $(n-2)! \left[\binom{n-3}{1} 1! \right]$ |
| 3 | $(n-3)! \left[\binom{n-4}{2} 2! + \binom{n-4}{1} 3 + \binom{n-4}{0} 3 \right]$ |
| 4 | $(n-4)! \left[\binom{n-5}{3} 3! + \binom{n-5}{2} 16 + \binom{n-5}{1} 16 \right]$ |

| k | Number of permutations in S_n with strategic pile of size k |
|-----|---|
| 1 | $(n-1)! \left[\binom{n-2}{0} 0! \right]$ |
| 2 | $(n-2)! \left[\binom{n-3}{1} 1! \right]$ |
| 3 | $(n-3)! \left[\binom{n-4}{2} 2! + \binom{n-4}{1} 3 + \binom{n-4}{0} 3 \right]$ |
| 4 | $(n-4)! \left[\binom{n-5}{3} 3! + \binom{n-5}{2} 16 + \binom{n-5}{1} 16 \right]$ |
| 5 | $(n-5)! \left[\binom{n-6}{4} 4! + \binom{n-6}{3} \text{---} + \binom{n-6}{2} \text{---} + \binom{n-6}{1} \text{---} + \binom{n-6}{0} \text{---} \right]$ |

k | Number of permutations in S_n with strategic pile of size k

$$1 \quad (n-1)! \left[\binom{n-2}{0} 0! \right]$$

$$2 \quad (n-2)! \left[\binom{n-3}{1} 1! \right]$$

$$3 \quad (n-3)! \left[\binom{n-4}{2} 2! + \binom{n-4}{1} 3 + \binom{n-4}{0} 3 \right]$$

$$4 \quad (n-4)! \left[\binom{n-5}{3} 3! + \binom{n-5}{2} 16 + \binom{n-5}{1} 16 \right]$$

$$5 \quad (n-5)! \left[\binom{n-6}{4} 4! + \binom{n-6}{3} 90 + \binom{n-6}{2} 130 + \binom{n-6}{1} 80 + \binom{n-6}{0} 90 \right]$$

| k | Number of permutations in S_n with strategic pile of size k |
|-----|---|
| 1 | $(n-1)! \left[\binom{n-2}{0} 0! \right]$ |
| 2 | $(n-2)! \left[\binom{n-3}{1} 1! \right]$ |
| 3 | $(n-3)! \left[\binom{n-4}{2} 2! + \binom{n-4}{1} 3 + \binom{n-4}{0} 3 \right]$ |
| 4 | $(n-4)! \left[\binom{n-5}{3} 3! + \binom{n-5}{2} 16 + \binom{n-5}{1} 16 \right]$ |
| 5 | $(n-5)! \left[\binom{n-6}{4} 4! + \binom{n-6}{3} 90 + \binom{n-6}{2} 130 + \binom{n-6}{1} 80 + \binom{n-6}{0} 90 \right]$ |
| 6 | $(n-6)! \left[\binom{n-7}{5} 5! + \binom{n-7}{4} \text{---} + \binom{n-7}{3} \text{---} + \binom{n-7}{2} \text{---} + \binom{n-7}{1} \text{---} \right]$ |

| k | Number of permutations in S_n with strategic pile of size k |
|-----|---|
| 1 | $(n-1)! \left[\binom{n-2}{0} 0! \right]$ |
| 2 | $(n-2)! \left[\binom{n-3}{1} 1! \right]$ |
| 3 | $(n-3)! \left[\binom{n-4}{2} 2! + \binom{n-4}{1} 3 + \binom{n-4}{0} 3 \right]$ |
| 4 | $(n-4)! \left[\binom{n-5}{3} 3! + \binom{n-5}{2} 16 + \binom{n-5}{1} 16 \right]$ |
| 5 | $(n-5)! \left[\binom{n-6}{4} 4! + \binom{n-6}{3} 90 + \binom{n-6}{2} 130 + \binom{n-6}{1} 80 + \binom{n-6}{0} 90 \right]$ |
| 6 | $(n-6)! \left[\binom{n-7}{5} 5! + \binom{n-7}{4} 576 + \binom{n-7}{3} 1116 + \binom{n-7}{2} 1080 + \binom{n-7}{1} 540 \right]$ |

| k | Number of permutations in S_n with strategic pile of size k |
|-----|---|
| 1 | $(n-1)! \left[\binom{n-2}{0} 0! \right]$ |
| 2 | $(n-2)! \left[\binom{n-3}{1} 1! \right]$ |
| 3 | $(n-3)! \left[\binom{n-4}{2} 2! + \binom{n-4}{1} c_{3,1} + \binom{n-4}{0} c_{3,2} \right]$ |
| 4 | $(n-4)! \left[\binom{n-5}{3} 3! + \binom{n-5}{2} c_{4,1} + \binom{n-5}{1} c_{4,2} \right]$ |
| 5 | $(n-5)! \left[\binom{n-6}{4} 4! + \binom{n-6}{3} c_{5,1} + \binom{n-6}{2} c_{5,2} + \binom{n-6}{1} c_{5,3} + \binom{n-6}{0} c_{5,4} \right]$ |
| 6 | $(n-6)! \left[\binom{n-7}{5} 5! + \binom{n-7}{4} c_{6,1} + \binom{n-7}{3} c_{6,2} + \binom{n-7}{2} c_{6,3} + \binom{n-7}{1} c_{6,4} \right]$ |

where $c_{k,l}$ is called a **merge number** and represents the number of ways $k-1$ pairs can be ordered and have l merges

| k | Number of permutations in S_n with strategic pile of size k |
|-----|---|
| 1 | $(n-1)! \left[\binom{n-2}{0} 0! \right]$ |
| 2 | $(n-2)! \left[\binom{n-3}{1} 1! \right]$ |
| 3 | $(n-3)! \left[\binom{n-4}{2} 2! + \binom{n-4}{1} c_{3,1} + \binom{n-4}{0} c_{3,2} \right]$ |
| 4 | $(n-4)! \left[\binom{n-5}{3} 3! + \binom{n-5}{2} c_{4,1} + \binom{n-5}{1} c_{4,2} \right]$ |
| 5 | $(n-5)! \left[\binom{n-6}{4} 4! + \binom{n-6}{3} c_{5,1} + \binom{n-6}{2} c_{5,2} + \binom{n-6}{1} c_{5,3} + \binom{n-6}{0} c_{5,4} \right]$ |
| 6 | $(n-6)! \left[\binom{n-7}{5} 5! + \binom{n-7}{4} c_{6,1} + \binom{n-7}{3} c_{6,2} + \binom{n-7}{2} c_{6,3} + \binom{n-7}{1} c_{6,4} \right]$ |
| k | $(n-k)! \left[\binom{n-(k+1)}{k-1} (k-1)! + \binom{n-(k+1)}{k-2} c_{k,1} + \dots + \binom{n-(k+1)}{1} c_{k,k-2} \right]$ |

where $c_{k,l}$ is called a **merge number** and represents the number of ways $k-1$ pairs can be ordered and have l merges

Strategic Piles of Size k

Theorem

The number of permutations of length n with strategic pile size k is

$$(n - k)! \sum_{i=0}^{k-1} c_{k,i} \binom{n - (k + 1)}{k - (i + 1)}$$

for k odd, and

$$(n - k)! \sum_{i=0}^{k-2} c_{k,i} \binom{n - (k + 1)}{k - (i + 1)}$$

for k even.

Strategic Piles of Size k

Formula: k odd

$$(n - k)! \sum_{i=0}^{k-1} c_{k,i} \binom{n - (k + 1)}{k - (i + 1)}$$

Strategic Piles of Size k

Formula: k odd

$$(n - k)! \sum_{i=0}^{k-1} c_{k,i} \binom{n - (k + 1)}{k - (i + 1)}$$

- There are $(n - k)!$ ways to assign $\{1, \dots, n\}$ to $\{b_1, \dots, b_k\}$ and order the remaining elements.

Strategic Piles of Size k

Formula: k odd

$$(n - k)! \sum_{i=0}^{k-1} c_{k,i} \binom{n - (k + 1)}{k - (i + 1)}$$

- There are $(n - k)!$ ways to assign $\{1, \dots, n\}$ to $\{b_1, \dots, b_k\}$ and order the remaining elements.
- The i^{th} term represents arranging pairs using i merges.

Strategic Piles of Size k

Formula: k odd

$$(n - k)! \sum_{i=0}^{k-1} c_{k,i} \binom{n - (k + 1)}{k - (i + 1)}$$

- There are $(n - k)!$ ways to assign $\{1, \dots, n\}$ to $\{b_1, \dots, b_k\}$ and order the remaining elements.
- The i^{th} term represents arranging pairs using i merges.
 - Each $c_{k,i}$ counts the ways to order pairs using i merges.

Strategic Piles of Size k

Formula: k odd

$$(n - k)! \sum_{i=0}^{k-1} c_{k,i} \binom{n - (k + 1)}{k - (i + 1)}$$

- There are $(n - k)!$ ways to assign $\{1, \dots, n\}$ to $\{b_1, \dots, b_k\}$ and order the remaining elements.
- The i^{th} term represents arranging pairs using i merges.
 - Each $c_{k,i}$ counts the ways to order pairs using i merges.
 - The binomial coefficients count the ways to place these ordered pairs.

Merge Numbers

Merge Number Definition

Merge Number Definition

Definition

A **merge number**, $c_{k,l}$, is the number of ways to order the k pairs and choose l merges.

Merge Number Definition

Definition

A **merge number**, $c_{k,l}$, is the number of ways to order the k pairs and choose l merges.

Example: Consider strategic piles of size 3. The merge number, $c_{3,1}$, represents the number of ways to order the 2 free pairs in a permutation which has one merge. There are only two orderings of the pairs for $k = 3$:

Merge Number Definition

Definition

A **merge number**, $c_{k,l}$, is the number of ways to order the k pairs and choose l merges.

Example: Consider strategic piles of size 3. The merge number, $c_{3,1}$, represents the number of ways to order the 2 free pairs in a permutation which has one merge. There are only two orderings of the pairs for $k = 3$:

① $[b_3 + 1, \dots, b_2, b_1 + 1, \dots, b_3, b_2 + 1, \dots, b_1]$

Merge Number Definition

Definition

A **merge number**, $c_{k,l}$, is the number of ways to order the k pairs and choose l merges.

Example: Consider strategic piles of size 3. The merge number, $c_{3,1}$, represents the number of ways to order the 2 free pairs in a permutation which has one merge. There are only two orderings of the pairs for $k = 3$:

- 1 $[b_3 + 1, \dots b_2, b_1 + 1, \dots b_3, b_2 + 1, \dots b_1]$
- 2 $[b_3 + 1, \dots b_3, b_2 + 1, \dots b_2, b_1 + 1, \dots b_1]$

Merge Number Definition

Definition

A **merge number**, $c_{k,l}$, is the number of ways to order the k pairs and choose l merges.

Example: Consider strategic piles of size 3. The merge number, $c_{3,1}$, represents the number of ways to order the 2 free pairs in a permutation which has one merge. There are only two orderings of the pairs for $k = 3$:

- 1 $[b_3 + 1, \dots, b_2, b_1 + 1, \dots, b_3, b_2 + 1, \dots, b_1]$
- 2 $[b_3 + 1, \dots, b_3, b_2 + 1, \dots, b_2, b_1 + 1, \dots, b_1]$

Thus we can count the number of places a merge can occur in each form. A merge can occur between any of the pairs in the first form, and between none and the second. Therefore $c_{3,1} = 3 + 0 = 3$.

Merge Graphs

Given a permutation, we can define a directed graph to represent the merges present in that permutation. Let each strategic pile element be a vertex. There is an edge from b_i to b_j if and only if $b_i + 1 = b_j$

Merge Graphs

For example, consider the following permutation with strategic pile $\{9, 7, 4, 3, 2\}$:

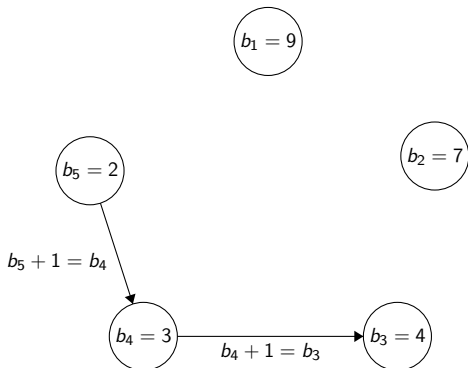
$$\begin{array}{cccccccccc} [& 3 & & 5 & & 1 & & 7 & & 10 & & 2 & & 4 & & 8 & & 6 & & 9 &] \\ & b_4 & & & & & & b_2 & & & & b_5 & & b_3 & & & & & & b_1 & \\ & b_5 + 1 & & b_3 + 1 & & & & & & b_1 + 1 & & & & b_4 + 1 & & b_2 + 1 & & & & & \end{array}$$

Merge Graphs

For example, consider the following permutation with strategic pile $\{9, 7, 4, 3, 2\}$:

$$\begin{array}{cccccccccc} [& 3 & & 5 & & 1 & & 7 & & 10 & & 2 & & 4 & & 8 & & 6 & & 9 &] \\ & b_4 & & & & & & b_2 & & & & b_5 & & b_3 & & & & & & b_1 & \\ & b_5 + 1 & & b_3 + 1 & & & & & & b_1 + 1 & & & & b_4 + 1 & & b_2 + 1 & & & & & \end{array}$$

The corresponding merge graph would be:

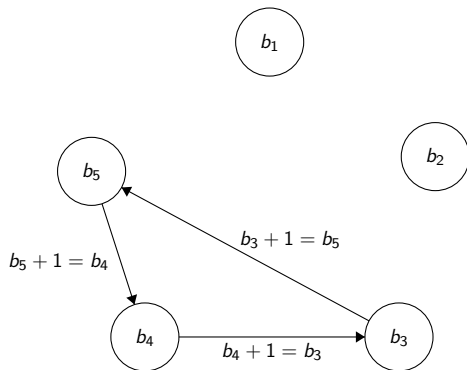


Merge Graphs

It is important to note that merge graphs cannot contain a cycle, otherwise we get a contradiction.

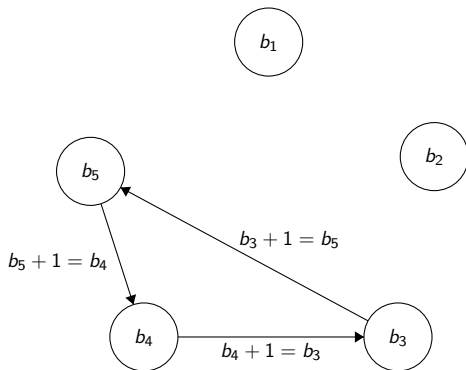
Merge Graphs

It is important to note that merge graphs cannot contain a cycle, otherwise we get a contradiction. For example, if we are given the following graph:



Merge Graphs

It is important to note that merge graphs cannot contain a cycle, otherwise we get a contradiction. For example, if we are given the following graph:



we know it cannot represent a merge graph. If all three of the equalities given are true, $b_5 + 1 = b_5 - 2$, a contradiction

Graphs of Possible Merges

Graphs of Possible Merges

- Given a pair ordering, we are interested in the merges that permutations with this ordering have

Graphs of Possible Merges

- Given a pair ordering, we are interested in the merges that permutations with this ordering have
- For example, if we are considering permutations with strategic pile of size 4, and we know that the strategic pile elements appear in the order

$$[b_5+1, \dots, b_5, b_4+1, \dots, b_3, b_2+1, \dots, b_2, b_1+1, \dots, b_4, b_3+1, \dots, b_1]$$

we know that it's possible $b_4 + 1 = b_3$, but that $b_4 + 1$ cannot equal b_2 .

Graphs of Possible Merges

- Given a pair ordering, we are interested in the merges that permutations with this ordering have
- For example, if we are considering permutations with strategic pile of size 4, and we know that the strategic pile elements appear in the order

$$[b_5+1, \dots, b_5, b_4+1, \dots, b_3, b_2+1, \dots, b_2, b_1+1, \dots, b_4, b_3+1, \dots, b_1]$$

we know that it's possible $b_4 + 1 = b_3$, but that $b_4 + 1$ cannot equal b_2 .

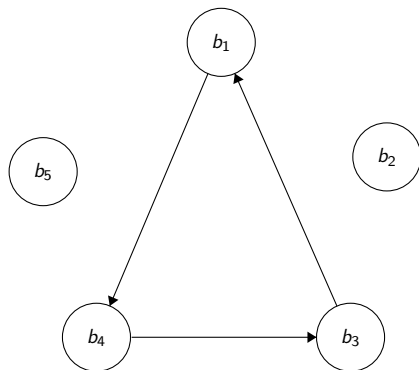
- We represent these possible merges in a graph with a vertex for each strategic pile element. We draw an edge from b_i to b_j if and only if, given the pair ordering, $b_i + 1 = b_j$ is a possible merge. This is equivalent to saying that $b_i + 1$ appears just before b_j in the pair ordering.

Graph of Possible Merges - Example

$[b_5 + 1, \dots, b_5, b_4 + 1, \dots, b_3, b_2 + 1, \dots, b_2, b_1 + 1, \dots, b_4, b_3 + 1, \dots, b_1]$

Graph of Possible Merges - Example

$[b_5 + 1, \dots, b_5, b_4 + 1, \dots, b_3, b_2 + 1, \dots, b_2, b_1 + 1, \dots, b_4, b_3 + 1, \dots, b_1]$



Graph of Possible Merges

Some properties of this graph include:

Graph of Possible Merges

Some properties of this graph include:

- The graph is always composed of disjoint cycles and isolated points.

Graph of Possible Merges

Some properties of this graph include:

- The graph is always composed of disjoint cycles and isolated points.
- The map from a pair ordering to its graph of possible merges is injective.

Graph of Possible Merges

Some properties of this graph include:

- The graph is always composed of disjoint cycles and isolated points.
- The map from a pair ordering to its graph of possible merges is injective.
- The merge graph for a permutation is an edge subgraph of the graph of possible merges for its pair ordering.

Proposed Algorithm

The following process can be used to find $c_{k,l}$:

Proposed Algorithm

The following process can be used to find $c_{k,l}$:

- 1 Determine all possible cycle structures that a Possible Merge Graph with k vertices can have. This is equivalent to looking at all partitions of every integer $a \leq k$ such that the partitions have no parts of size 1 as well as an even number of even parts.

Proposed Algorithm

The following process can be used to find $c_{k,l}$:

- 1 Determine all possible cycle structures that a Possible Merge Graph with k vertices can have. This is equivalent to looking at all partitions of every integer $a \leq k$ such that the partitions have no parts of size 1 as well as an even number of even parts.
- 2 For each of these partitions:

Proposed Algorithm

The following process can be used to find $c_{k,l}$:

- 1 Determine all possible cycle structures that a Possible Merge Graph with k vertices can have. This is equivalent to looking at all partitions of every integer $a \leq k$ such that the partitions have no parts of size 1 as well as an even number of even parts.
- 2 For each of these partitions:
 - 1 Determine how many free pair orderings for strategic pile size k have the given cycle structure

Proposed Algorithm

The following process can be used to find $c_{k,l}$:

- 1 Determine all possible cycle structures that a Possible Merge Graph with k vertices can have. This is equivalent to looking at all partitions of every integer $a \leq k$ such that the partitions have no parts of size 1 as well as an even number of even parts.
- 2 For each of these partitions:
 - 1 Determine how many free pair orderings for strategic pile size k have the given cycle structure
 - 2 Use the inclusion-exclusion formula to figure out how many ways l merges can be picked with the given cycle structure

Proposed Algorithm - Example

Assume we are trying to find $c_{6,3}$:

Proposed Algorithm - Example

Assume we are trying to find $c_{6,3}$:

- 1 We first determine that the valid cycle structures are $[4, 2]$, $[3, 3]$, $[5]$, $[2, 2]$, and $[3]$.

Proposed Algorithm - Example

Assume we are trying to find $c_{6,3}$:

- 1 We first determine that the valid cycle structures are $[4, 2]$, $[3, 3]$, $[5]$, $[2, 2]$, and $[3]$.
- 2 We first consider graphs with a cycle structure of $[4, 2]$

Proposed Algorithm - Example

Assume we are trying to find $c_{6,3}$:

- 1 We first determine that the valid cycle structures are $[4, 2]$, $[3, 3]$, $[5]$, $[2, 2]$, and $[3]$.
- 2 We first consider graphs with a cycle structure of $[4, 2]$
 - 1 There are 12 graphs with 6 vertices and the cycles structure $[4, 2]$.

Proposed Algorithm - Example

Assume we are trying to find $c_{6,3}$:

- 1 We first determine that the valid cycle structures are $[4, 2]$, $[3, 3]$, $[5]$, $[2, 2]$, and $[3]$.
- 2 We first consider graphs with a cycle structure of $[4, 2]$
 - 1 There are 12 graphs with 6 vertices and the cycles structure $[4, 2]$.
 - 2 We must choose 3 edges from the 6 edges given in the cycle structure, but we cannot choose a complete cycle

Proposed Algorithm - Example

Assume we are trying to find $c_{6,3}$:

- 1 We first determine that the valid cycle structures are $[4, 2]$, $[3, 3]$, $[5]$, $[2, 2]$, and $[3]$.
- 2 We first consider graphs with a cycle structure of $[4, 2]$
 - 1 There are 12 graphs with 6 vertices and the cycles structure $[4, 2]$.
 - 2 We must choose 3 edges from the 6 edges given in the cycle structure, but we cannot choose a complete cycle
 - 3 In other words, we can choose any combination of the three edges, except for a combination that includes both edges of the 2-cycle. There are $\binom{6}{3} - 4$ ways to do this.

Proposed Algorithm - Example

Assume we are trying to find $c_{6,3}$:

- 1 We first determine that the valid cycle structures are $[4, 2]$, $[3, 3]$, $[5]$, $[2, 2]$, and $[3]$.
- 2 We first consider graphs with a cycle structure of $[4, 2]$
 - 1 There are 12 graphs with 6 vertices and the cycles structure $[4, 2]$.
 - 2 We must choose 3 edges from the 6 edges given in the cycle structure, but we cannot choose a complete cycle
 - 3 In other words, we can choose any combination of the three edges, except for a combination that includes both edges of the 2-cycle. There are $\binom{6}{3} - 4$ ways to do this.
 - 4 For general cases, this process can be carried out using Inclusion-Exclusion.

Proposed Algorithm - Example

Assume we are trying to find $c_{6,3}$:

- 1 We first determine that the valid cycle structures are $[4, 2]$, $[3, 3]$, $[5]$, $[2, 2]$, and $[3]$.
- 2 We first consider graphs with a cycle structure of $[4, 2]$
 - 1 There are 12 graphs with 6 vertices and the cycles structure $[4, 2]$.
 - 2 We must choose 3 edges from the 6 edges given in the cycle structure, but we cannot choose a complete cycle
 - 3 In other words, we can choose any combination of the three edges, except for a combination that includes both edges of the 2-cycle. There are $\binom{6}{3} - 4$ ways to do this.
 - 4 For general cases, this process can be carried out using Inclusion-Exclusion.
 - 5 Therefore, there are a total of $12[\binom{6}{3} - 4]$ free pair orderings with the given cycle structure

Proposed Algorithm - Example

Proposed Algorithm - Example

- ③ We proceed similarly for each of the other listed cycle structures

Proposed Algorithm - Example

- 3 We proceed similarly for each of the other listed cycle structures
- 4 We sum the results for each cycle structure to get $c_{6,3}$:

$$c_{6,3} = \underbrace{24 \left[\binom{6}{3} - 4 \right]}_{[4,2]} + \underbrace{12 \left[\binom{6}{3} - 2 \right]}_{[3,3]} + \underbrace{48 \left[\binom{5}{3} \right]}_{[5]} + \underbrace{15 \left[0 \right]}_{[2,2]} + \underbrace{20 \left[0 \right]}_{[3,3]} = 1080$$

Proposed Algorithm - Analysis: Step 1

Proposed Algorithm - Analysis: Step 1

- The first step of the algorithm involves finding partitions of integers that meet certain criteria

Proposed Algorithm - Analysis: Step 1

- The first step of the algorithm involves finding partitions of integers that meet certain criteria
- Brute force algorithms to do this are $O(n^n)$, however, a faster algorithm may exist.

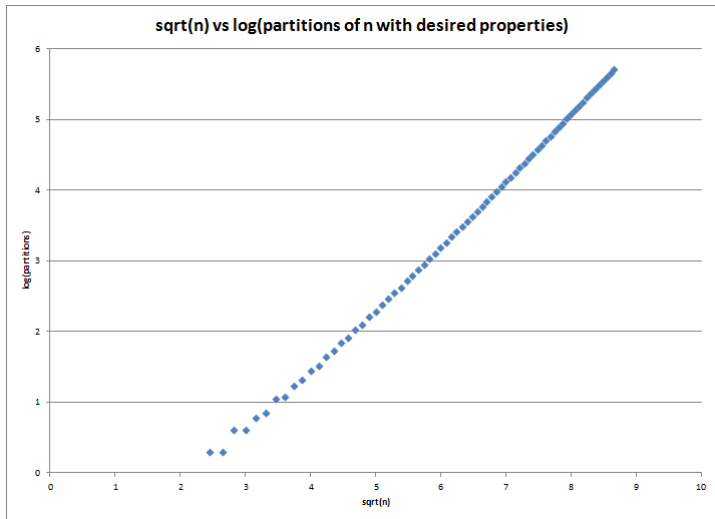
Proposed Algorithm - Analysis: Step 1

- The first step of the algorithm involves finding partitions of integers that meet certain criteria
- Brute force algorithms to do this are $O(n^n)$, however, a faster algorithm may exist.
- Data suggests that, given an integer m , the number of partitions we are interested in is $\Theta(e^{\sqrt{m}})$.

Proposed Algorithm - Analysis: Step 1

- The first step of the algorithm involves finding partitions of integers that meet certain criteria
- Brute force algorithms to do this are $O(n^n)$, however, a faster algorithm may exist.
- Data suggests that, given an integer m , the number of partitions we are interested in is $\Theta(e^{\sqrt{m}})$.
- Assuming this is true, this step of the algorithm is no faster than $\Omega(e^{\sqrt{k}})$.

Proposed Algorithm - Analysis: Step 1



Proposed Algorithm - Analysis: Step 2

Proposed Algorithm - Analysis: Step 2

- The first part of step two involves determining how many pair orderings have a given cycle structure in their possible merge graph.

Proposed Algorithm - Analysis: Step 2

- The first part of step two involves determining how many pair orderings have a given cycle structure in their possible merge graph.
- We have a recursive formula for determining this; however it is incomplete since we do not know how to find the base case for this formula.

Step 2 - Recurrence Relation

Theorem

Let $e_{k, \{a_1, a_2, \dots, a_i\}}$ be the number of orderings with a strategic pile of size k and Graph of Possible Merges with the given cycle structure. Then

$$e_{k, [a_1, a_2, \dots, a_i]} = \frac{e_{k-1, [a_1, a_2, \dots, a_i]} k}{k - (a_1 + a_2 + \dots + a_i)}$$

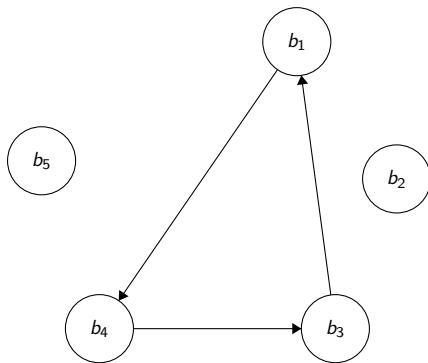
Step 2 - Recurrence Relation: Proof Sketch

Step 2 - Recurrence Relation: Proof Sketch

- The set of Possible Merge Graphs with k vertices that come from pair orderings is exactly the set of of graphs formed in the following manner:

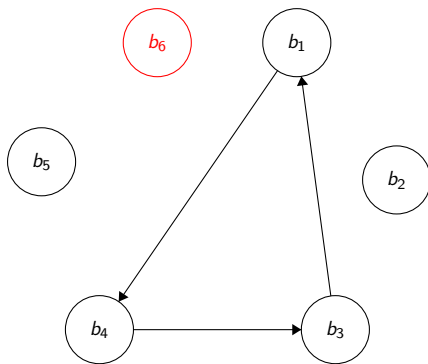
Step 2 - Recurrence Relation: Proof Sketch

- The set of Possible Merge Graphs with k vertices that come from pair orderings is exactly the set of graphs formed in the following manner:



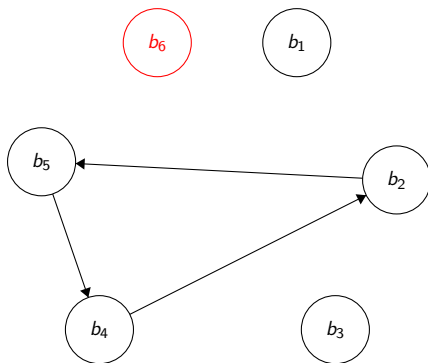
Step 2 - Recurrence Relation: Proof Sketch

- The set of Possible Merge Graphs with k vertices that come from pair orderings is exactly the set of graphs formed in the following manner:



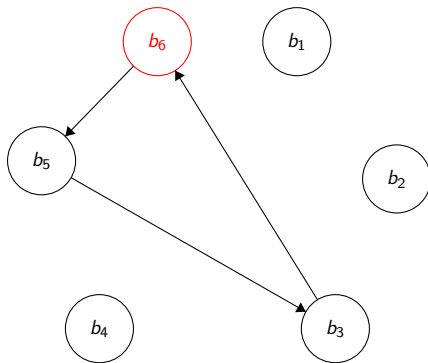
Step 2 - Recurrence Relation: Proof Sketch

- The set of Possible Merge Graphs with k vertices that come from pair orderings is exactly the set of graphs formed in the following manner:



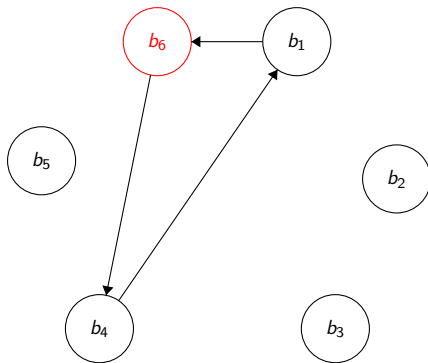
Step 2 - Recurrence Relation: Proof Sketch

- The set of Possible Merge Graphs with k vertices that come from pair orderings is exactly the set of graphs formed in the following manner:



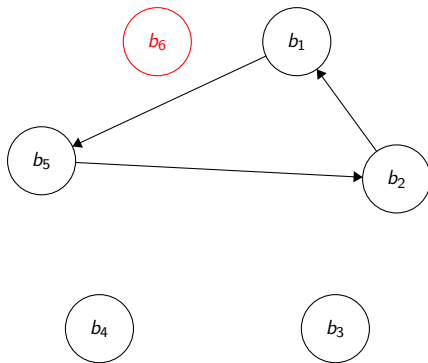
Step 2 - Recurrence Relation: Proof Sketch

- The set of Possible Merge Graphs with k vertices that come from pair orderings is exactly the set of graphs formed in the following manner:



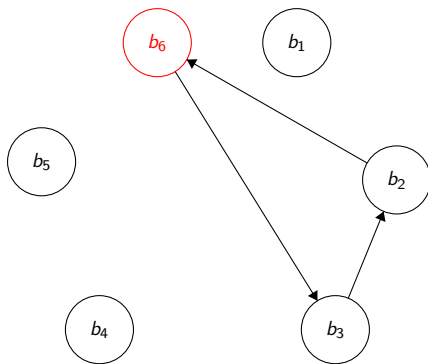
Step 2 - Recurrence Relation: Proof Sketch

- The set of Possible Merge Graphs with k vertices that come from pair orderings is exactly the set of graphs formed in the following manner:



Step 2 - Recurrence Relation: Proof Sketch

- The set of Possible Merge Graphs with k vertices that come from pair orderings is exactly the set of graphs formed in the following manner:



Step 2 - Recurrence Relation: Proof Sketch

- Since each graph can be rotated k times, we multiply k by $e_{k,[a_1,a_2,\dots,a_i]}$ to get the order of this set.

Step 2 - Recurrence Relation: Proof Sketch

- Since each graph can be rotated k times, we multiply k by $e_{k,[a_1,a_2,\dots,a_i]}$ to get the order of this set.
- However, we have counted some graphs multiple times. Using the orbit-stabilizer theorem, we can deduce that we have counted each Possible Merge Graph $k - (a_1 + a_2 + \dots + a_i)$ times, giving us the given formula.

Step 2 - Recurrence Relation: Proof Sketch

- Since each graph can be rotated k times, we multiply k by $e_{k,[a_1,a_2,\dots,a_i]}$ to get the order of this set.
- However, we have counted some graphs multiple times. Using the orbit-stabilizer theorem, we can deduce that we have counted each Possible Merge Graph $k - (a_1 + a_2 + \dots + a_i)$ times, giving us the given formula.
- Using the recursive formula to find the number of pair orderings that have a given cycle structure runs in no less than polynomial time, as it requires $k - l$ recursive steps.

Proposed Algorithm - Analysis: Step 2

Proposed Algorithm - Analysis: Step 2

- The second part of step two involves using inclusion exclusion to find the number of ways l merges can be picked assuming the given cycle structure.

Proposed Algorithm - Analysis: Step 2

- The second part of step two involves using inclusion exclusion to find the number of ways l merges can be picked assuming the given cycle structure.
- The number of ways l edges that contain a cycle can be picked is:

$$\sum_{j=1}^i (-1)^{j+1} \sum \left\{ \binom{e - a_{k_1} - a_{k_2} - \dots - a_{k_j}}{l - a_{k_1} - a_{k_2} - \dots - a_{k_j}} : 1 \leq k_1, k_2, \dots, k_j \leq i, \text{ all } k \text{ distinct} \right\}$$

Proposed Algorithm - Analysis: Step 2

- The second part of step two involves using inclusion exclusion to find the number of ways l merges can be picked assuming the given cycle structure.
- The number of ways l edges that contain a cycle can be picked is:

$$\sum_{j=1}^i (-1)^{j+1} \sum \left\{ \binom{e - a_{k_1} - a_{k_2} - \dots - a_{k_j}}{l - a_{k_1} - a_{k_2} - \dots - a_{k_j}} : 1 \leq k_1, k_2, \dots, k_j \leq i, \text{ all } k \text{ distinct} \right\}$$

- For a given cycle structure, calculating this will require 2^i iterations

Proposed Algorithm - Analysis: Step 2

- The second part of step two involves using inclusion exclusion to find the number of ways l merges can be picked assuming the given cycle structure.
- The number of ways l edges that contain a cycle can be picked is:

$$\sum_{j=1}^i (-1)^{j+1} \sum \left\{ \binom{e - a_{k_1} - a_{k_2} - \dots - a_{k_j}}{l - a_{k_1} - a_{k_2} - \dots - a_{k_j}} : 1 \leq k_1, k_2, \dots, k_j \leq i, \text{ all } k \text{ distinct} \right\}$$

- For a given cycle structure, calculating this will require 2^i iterations
- Thus, for each cycle structure, this part of the algorithm can be done in $\Theta(e^k)$ steps.

Proposed Algorithm - Analysis: Step 2

- The second part of step two involves using inclusion exclusion to find the number of ways l merges can be picked assuming the given cycle structure.
- The number of ways l edges that contain a cycle can be picked is:

$$\sum_{j=1}^i (-1)^{j+1} \sum \left\{ \binom{e - a_{k_1} - a_{k_2} - \dots - a_{k_j}}{l - a_{k_1} - a_{k_2} - \dots - a_{k_j}} : 1 \leq k_1, k_2, \dots, k_j \leq i, \text{ all } k \text{ distinct} \right\}$$

- For a given cycle structure, calculating this will require 2^i iterations
- Thus, for each cycle structure, this part of the algorithm can be done in $\Theta(e^k)$ steps.
- Since the first part of step 2 can be done in no less than polynomial time, step 2 in it's entirety should take $\Omega(e^k)$ steps for each cycle structure

Propose Algorithm - Analysis

- The running time of Step 1 is $\Omega(e^{\sqrt{k}})$, assuming our conjecture on the number of cycle structures in the desired form is true

Propose Algorithm - Analysis

- The running time of Step 1 is $\Omega(e^{\sqrt{k}})$, assuming our conjecture on the number of cycle structures in the desired form is true
- Step 2 will take $\Omega(e^k)$ steps for each cycle structure

Propose Algorithm - Analysis

- The running time of Step 1 is $\Omega(e^{\sqrt{k}})$, assuming our conjecture on the number of cycle structures in the desired form is true
- Step 2 will take $\Omega(e^k)$ steps for each cycle structure
- Assuming there are $\Theta(e^{\sqrt{k}})$ cycle structures, our algorithm can be no faster than $\Omega(e^{k^{3/2}})$

Future Work




Future Work

- Complete our merge number algorithm, which would require:

- Complete our merge number algorithm, which would require:
 - Determining the integer partitions of n with all parts of size greater than one and an even number of even parts.

- Complete our merge number algorithm, which would require:
 - Determining the integer partitions of n with all parts of size greater than one and an even number of even parts.
 - Establishing the base case for a recursive formula.

- Complete our merge number algorithm, which would require:
 - Determining the integer partitions of n with all parts of size greater than one and an even number of even parts.
 - Establishing the base case for a recursive formula.
- Construct an alternative merge number algorithm that will run in less than exponential time.

-  K.L.M. Adamyk, E. Holmes, G.R. Mayfield, D.J. Moritz, M. Scheepers, B.E. Tenner and H.C. Wauck, *Sorting Permutations: Games, Genomes and Cycles*, **arXiv:1410.2353**
-  L. Cangelmi, *Factorization of an n -cycle into two n -cycles*, **European Journal of Combinatorics** 24 (2003) 849–853.
-  D.M. Prescott, A. Ehrenfeucht and G. Rozenberg, *Template-guided recombination for IES elimination and unscrambling of genes in stichotrichous ciliates*, **Journal of Theoretical Biology** 222 (2003), 323 - 330.

Acknowledgments

Thanks to the National Science Foundation, Grant No. DMS-1359425,
and to Boise State University.

